



Art and Design Curriculum Overview

Cycle A	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year	Self Portraits			Local Landscapes	Active Human Figure	
1/2	Drawing and Painting			Printing	Clay	
Key Learning	 *Investigate tone by drawing light and dark lines and shapes *Identify primary and secondary colours by name. *Recognise how to mix primary shades and tints. *Recognise how to mix secondary colours. *Explore the work of portrait artists including Kathe Kollwitz *Review what they and others have done and say what they think and feel about it. 			*Record and explore local landscapes from first hand observations. *Print with a range of hard and soft materials *Take simple prints i.e. mono -printing. *Make rubbings to collect textures and patterns. *Explore the work of artists	*Draw and match lines from observation. *Manipulate clay by rolling. *Understand the safety and basic care of materials and tools. *Join clay using slip and recognise how it is made. *Explore the work of Keith Haring	

Year 3/4	Still Life Drawing and Painting + Clay	Printing	European Landmarks/ Architecture Digital Media + Collage
Key Learning	* Experiment with different effects and textures including blocking in colour, washes, thickened paint creating textural effects.	*Create printing blocks using a relief or impressed method. *Create repeating patterns. *Print with two colour overlays	*Record and collect visual information using digital cameras and video recorders. *Present recorded visual images using software. *Use a graphics package to create images and

*Work on a range of			effects with; lines by
scales e.g. thin brush on			controlling the brush tool
small picture etc.			with increased precision.
*Mix colours and know			*Change the type of brush
which primary colours			to an appropriate style.
make secondary colours.			*Create shapes by making
*Use more specific colour			selections to cut,
language.			duplicate and repeat.
*Mix and use tints and			*Experiment with colours
shades.			and textures by using
*Construct a simple base			effects and simple filters
for extending and			to manipulate and create
modelling other shapes			images for a purpose
using clay.			
*Create surface patterns			Collage
and textures in a			* Use collage as a means
malleable material.			of collecting ideas and
			information and building a
			visual vocabulary.

Year	Clay Masks	Abstract Textured	Space	
5/6		Paintings	Printing	
Key Learning	*Shape, form, model a clay mask *Plan a sculpture through initial drawing work. *Develop skills in using clay including slabs, coils, slips, etc. *Produce intricate patterns and textures in a malleable media. *Explore the work of the British Museum	 *Create imaginative work from a variety of sources e.g. observational drawing, themes, poetry, music. *Create different effects and textures with paint according to what they need for the task. *Mix and match colours to create atmosphere and light effects. *Be able to identify and work with complementary and contrasting colours. *Explore the work of artists including: Paul Klee, Zaria Forman, JMW Turner and Maggi Hambling 	*Create printing blocks by simplifying an initial journal idea. *Use relief or impressed method. *Create prints with three overlays. *Work into prints with a range of media e.g. pens, colour pens and paints. *Explore the work of artists including: Albrecht Dürer, Lucien Rudaux, Andy Warhol and Robert Raushenberg	

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Penguins		·		Leaf Art	The Seaside
Digital Art				Collage	Textiles
+ Clay				+ Printing	+ Painting
*Experiment with a variety of media; pencils, oil pastels, charcoal and chalk. *Develop their ideas – try things out, change their minds. *Use a simple graphics package to create images and effects with line, shape and colour.				*Create images from a variety of media e.g. photocopies material, fabric, crepe paper, magazines etc. *Arrange and glue materials to different backgrounds. *Explore different effects (Fold, crumple, tear and overlap papers.) *Work on different scales. *Collect, sort and match colours appropriate for	*Match and sort fabrics and threads for colour, texture, length, size and shape. *Identify how to change threads and fabrics by knotting, fraying, fringing, pulling threads, twisting, plaiting. *Cut and shape fabric using scissors/snips. *Create a seaside scene by weaving different media.
	PenguinsDigital Art+ Clay*Experiment with avariety of media; pencils,oil pastels, charcoal andchalk.*Develop their ideas – trythings out, change theirminds.*Use a simple graphicspackage to create imagesand effects with line,	Penguins Digital Art + Clay *Experiment with a variety of media; pencils, oil pastels, charcoal and chalk. *Develop their ideas – try things out, change their minds. *Use a simple graphics package to create images and effects with line,	Penguins Digital Art + Clay *Experiment with a variety of media; pencils, oil pastels, charcoal and chalk. *Develop their ideas – try things out, change their minds. *Use a simple graphics package to create images and effects with line,	Penguins Digital Art + Clay *Experiment with a variety of media; pencils, oil pastels, charcoal and chalk. *Develop their ideas – try things out, change their minds. *Use a simple graphics package to create images and effects with line,	Penguins Leaf Art Digital Art Collage + Clay *Printing *Experiment with a *Create images from a variety of media; pencils, variety of media e.g. oil pastels, charcoal and photocopies material, chalk. fabric, crepe paper, *Develop their ideas – try magazines etc. things out, change their *Arrange and glue minds. *Use a simple graphics package to create images and effects with line, shape and colour. shape and colour. Work on different scales. *Collect, sort and match

Year	Sculptures	Collage	The Natural World
3/4	3D form		Textiles
Key	*Use recycled, natural	*Experiment with a range	*Use a variety of
Learning	and man-made materials	of collage techniques such	techniques, e.g. printing,
Learning	to create sculptures.	as tearing, overlapping	dyeing, weaving and
	*Plan, design and make	and layering to create	stitching to create
	models from observation	images and represent	different textural effects.
	or imagination.	textures.	*Match the tool to the
	*Use papier mache to	*Use collage as a means	material.
	create a simple 3D object.	of collecting ideas and	*Develop skills in
		information and building a	stitching, cutting and
		visual vocabulary.	joining.
			*Experiment with paste
			resist.

Year	Islamic Art	Animal Camouflage	Anglo-Saxon inspired
5/6	Digital Media	Collage	art
		+ Painting	Textiles
Key	.*Use a graphics package to create and manipulate	*Add collage to a painted, printed or drawn	*Use fabrics to create 3D structures.
Learning	new images.	background.	*Use different grades of
	*Be able to Import an image (scanned,	*Use a range of media to create collages.	threads and needles. *Experiment with batik
	retrieved, taken) into a	*Create different effects	techniques.
	graphics package.	and textures with paint	*Experiment with a range
	*Understand that a digital	according to what they	of media to overlap and
	image is created by	need for the task.	layer creating interesting
	layering.		colours and textures and
	*Create multi-layered		effects
	images from original		*Explore the history of
	ideas.		textiles- the Bayeaux
	*Explore examples of		Tapestry
	Islamic Art		